



IAAPA FAMILY ENTERTAINMENT CENTER BENCHMARK REPORT FOR FY2019

September 2020





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IAAPA is the premier trade association representing the diverse and ever-changing attractions industry. For more than a century we have connected companies of all sizes, and people of all levels to provide meaningful experiences for their guests around the world.

IAAPA hosts global events and conferences that spread successful ideas and practices. We also provide valuable tools and resources that make all of our businesses smarter, safer, and more profitable, while delivering guest experiences that surprise and delight.

With more than 6,000 member companies from more than 100 countries, IAAPA is the sum of its unique perspectives. And when we inspire each other, we move the attractions industry forward. IAAPA is a non-profit organization.

The association's global headquarters is in Orlando, Florida, in the United States. It maintains regional offices in Brussels; Hong Kong; Mexico City; Shanghai; and Alexandria, Virginia

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provider with over 40 years researching international markets

About Euromonitor International

Our Services

- Syndicated market research
- Custom research and consulting

Expansive Network

- On-the-ground researchers in 80 countries
- Complete view of the global marketplace
- Cross-comparable data across every market

Our Expertise

- Consumer trends and lifestyles
- Companies and brands
- Product categories and distribution channels
- Production and supply chains
- · Economics and forecasting
- Comparable data across markets

BACKGROUND

Survey methodology

SURVEY OUTREACH AND ACCESS

- Respondents came from a variety of sources, including:
 - Current FEC members of IAAPA
 - Respondents who completed IAAPA's previous FEC Benchmark Surveys
 - Various parties interested in the FEC industry, who agreed to send Emails to their customers/contacts on behalf of IAAPA
 - Visitors to the IAAPA
 website (<u>www.iaapa.org</u>)
 - Various member
 associations serving the
 FEC industry who sent
 Emails on behalf of IAAPA
 - An Email, with a link to the online version of the survey

RESPONDENT PROFILE

- Potential respondents were provided access to the survey via online links delivered using several methods, all available exclusively online. Methods of delivery were as follows:
 - An Email, with a link to an internet version of the survey was delivered several times.
- Survey links were
 prominently available at
 <u>www.iaapa.org</u> and through
 its various social media
 channels—predominantly
 LinkedIn.
- The survey was delivered to readers of IAAPA's "News Flash" e-newsletter
- Outreach was conducted by industry leaders serving on IAAPA committees.

INCENTIVES

- The first 50 respondents to fully complete the survey were given a \$100 global Visa gift card.
- Respondents could answer either for an individual location or for the corporation.

BACKGROUND 6

Facility definitions used for reporting

Family Entertainment Centers (FECs)

FECs have evolved to include a variety of attractions and experiences, and those facilities are the focus of this survey. For the purposes of this survey, an FEC must have had more than just a single type of attraction to participate.

Some common characteristics of an FEC include:

- Primarily offers some combination of at least three participatory activities (including but not limited to go-karts, batting cages, miniature golf, arcades, video games, trampolines, climbing walls, laser tag, birthday parties, kiddie rides (iron rides included), inflatables, bowling alleys, indoor playground, etc.) as well as some type of food concession or service.
- Is often located within a commercial, tourist, or entertainment complex.
- Admissions vary with many having games and attractions being "pay-as-you-go" and some charging a general admission fee. Those with a general admission fee may have some activities with an additional fee.
- It may or may not be "gated" based on its admissions policy.
- Often indoors but can be outdoors or a combination of indoor and outdoor.
- May target a certain age group or specific market such as children's entertainment center or adult entertainment center.

The following sections of this report have the overall results from 201 FECs that completed the IAAPA Benchmark Series Survey for 2020.

Report segmentation

FECs

The following sections of this report have the overall results from 201 FECs that completed the IAAPA Benchmark Series Survey for 2020.

Following each of these sections is an appendix section. The appendix has tables and the summary analysis are further divided (cross-tabulated) by the following three criteria for a more thorough analysis of some questions:

Facility type	Indoor onlyOutdoor onlyBoth indoor and outdoor
Guest attendance	 Less than 50,000 50,001–150,000 150,001–500,000 500,001–1 million More than 1 million
Region	 Asia Pacific Latin America and the Caribbean Europe/Middle East/Africa United States/Canada
FEC type	As a corporationFor an individual location





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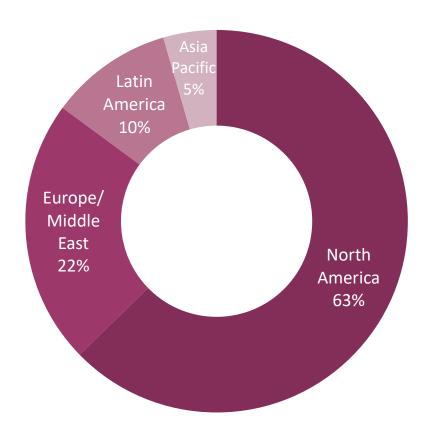
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Nearly two-thirds of FEC respondents are located in the United States.

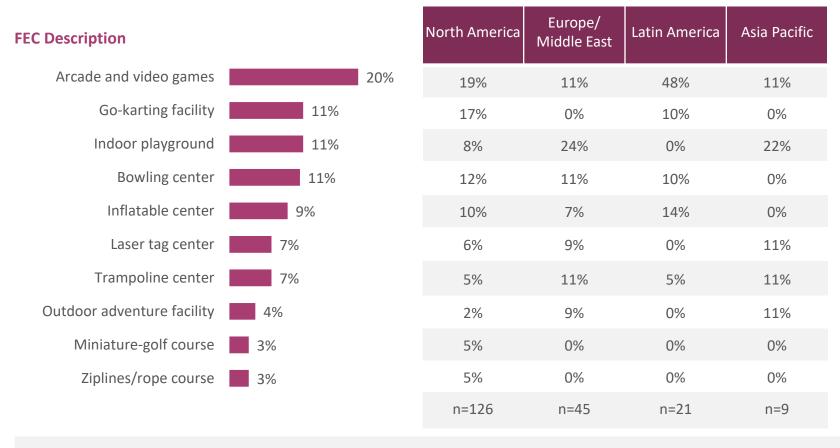
Regional Breakdown of Total FEC Respondents



Specific Country	Overall	Corporate	Individual
United States	117	36	81
 Northeast 	25	7	18
 South 	49	11	38
 Midwest 	30	12	18
• West	13	6	7
Canada	9	4	5
Eastern Europe	11	7	4
Western Europe	27	15	12
Middle East	5	5	0
Latin America	21	16	5
Australia/ New Zealand	1	1	0
China	4	1	3
Other Asia Pacific	4	1	3
Africa	2	2	0

Q1.2 In what country or region is the facility located or headquartered? (n: overall=201, corporate=88, individual=113)

82 percent of FECs focus on entertaining the whole family; arcades and video games are the most common main activity offered.



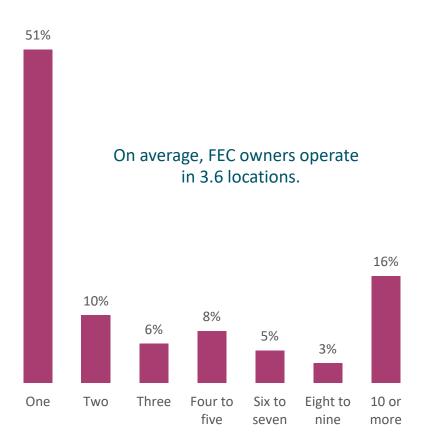
^{■82} percent of respondents described their facility as "whole family entertainment center", while 16 percent said, "children's entertainment center", and two percent "adult entertainment center".

Q1.1a Which phrase best describes the primary focus of the FEC(s) being reported on for this survey? (Choose the option that best describes the facility.) (n=201)

Q1.1b. Which is the main activity at your FEC(s)? (n=201)

Half of all FECs operated in one location in 2019.

Number of Locations



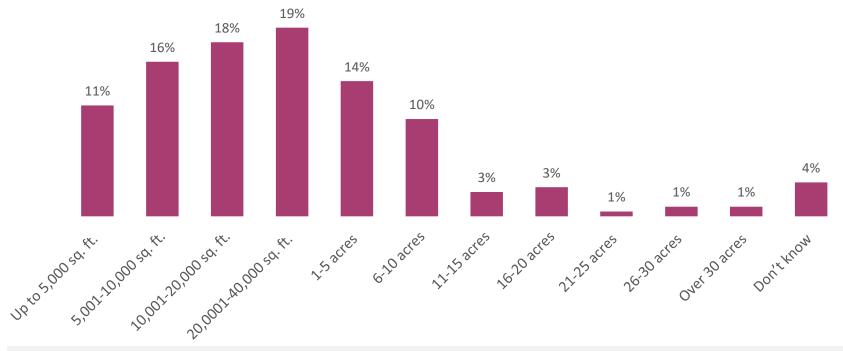
Other Facilities Operated by Multiple Location Owners (n=98)	n=	%
FEC	94	96%
Amusement park	12	12%
Water park	2	2%
Other attraction	16	16%
Zoo and aquarium	0	0%
Museum and science center	1	1%

- Of FECs surveyed in 2020, 51 percent operated in one location, which is slightly lower than 57 percent surveyed in 2019.
- In Latin America, 86 percent of FECs surveyed own multiple facilities, highest of all regions.
- 62 percent of operators in North America own only one facility, highest of all regions.

Q2.2 How many locations does your company own or operate in total, including the facility you are reporting on for this survey? (n=201)

Like previous years, most FECs are between 20,001 and 40,000 sq. ft. in total size.

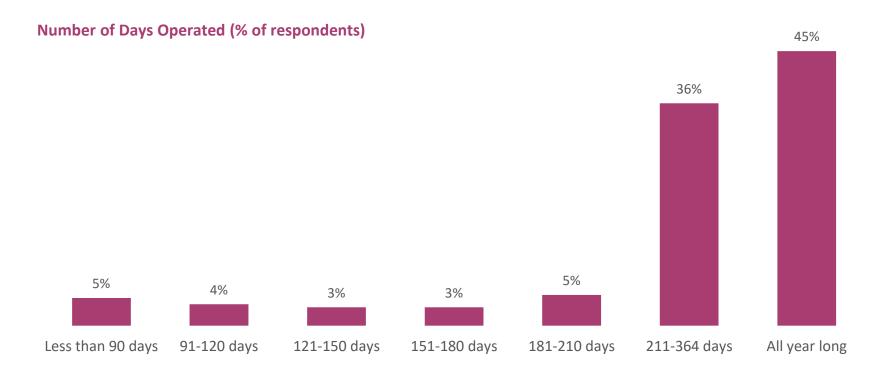
Facility Size (% of respondents)



- The average area of FECs surveyed in 2020 is 3.1 acres.
- FECs in North America at an average of 3.9 acres were found to operate the largest facilities relative to other regions.
- The average size of individual location facilities is 2.8 acres, whereas, corporate facilities average 2.8 acres.

Q2.4 How large is the FEC being reported on for this survey (total sq. ft./acreage, including dedicated guest parking and behind-the-scenes areas)? Please select the most accurate size below. (n=201)

FECs reported operating an average of 294 days in 2019.

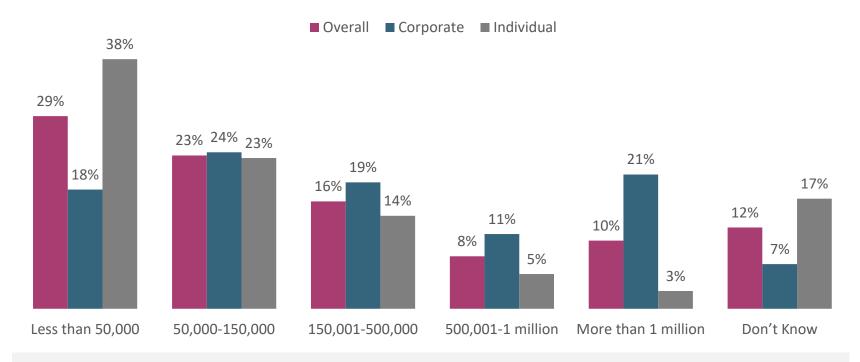


- 45 percent of FECS surveyed in 2020 operated all year long vs. 48 percent of FECs surveyed in 2019.
- Facilities located in Asia Pacific operated for fewer days than those in other regions.
- Corporate FECs operated for more days than individual location facilities (307 days vs. 285 days).

Q2.5 How many days did this facility operate (covers both public or private events or full or partial days)? (n=201)

On average, all FECs reported 321,733 visitors in 2019. Corporate facilities averaged 468,598 visitors, whereas individual location facilities averaged 193,617 visitors.

Estimated Total Attendance (% of respondents)



• Among regions, FEC facilities in Latin America received the highest number of visitors in 2019 (396,429 on average), followed by Europe/Middle East with average visitors of 364,773.

Q2.6 What was the estimated total attendance for this facility? (n: overall=201, corporate=88, individual=113)





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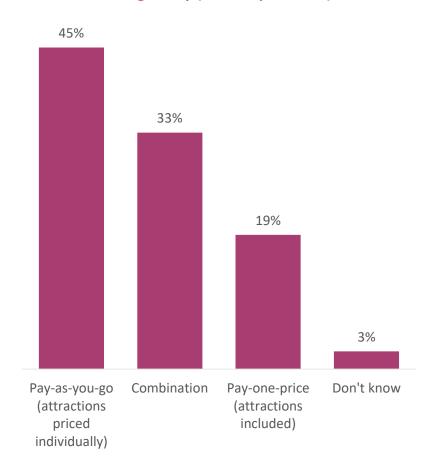
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Average one-day prices at FECs were \$19.41, with attractions priced at \$12.46.

Admission Pricing Policy (% of respondents)



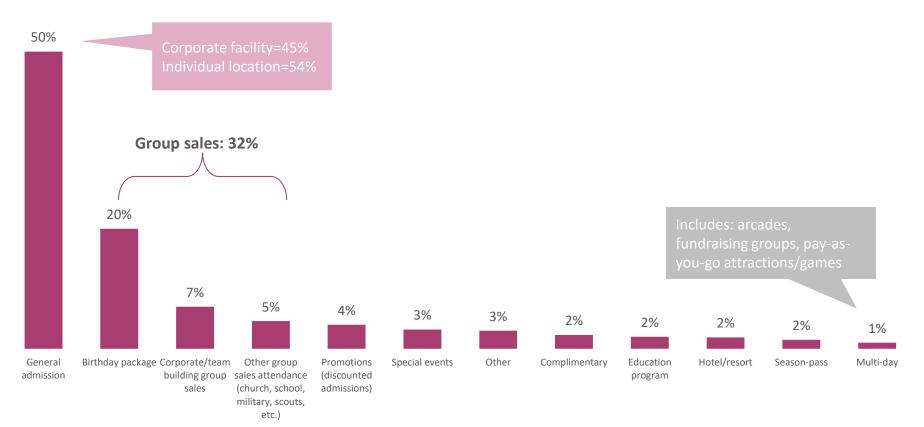
Entry for One-Day, General Admission Cost at the Park (in U.S. dollars)	Overall (n=105)
\$1-10	29%
\$11-20	31%
\$21-30	23%
\$31-40	14%
\$41-50	2%
\$51-125	0%
More than \$125	1%
Average (US\$)	\$19.41

Average Cost per Attraction for Facilities With Pay-as-You-Go Pricing (in U.S. dollars)	Overall (n=158)
\$1-3	14%
\$4-6	11%
\$7-9	19%
\$10-12	22%
\$13-15	6%
\$16-18	2%
\$19-21	2%
\$22-25	8%
More than \$25	16%
Average (US\$)	\$12.46

Q3.1 What statement below best describes the admission pricing policy at the facility? (n=201)

In 2019, FECs reported 50 percent of all attendance entered under general admission tickets.

Admission Category of Total Attendance (avg. %) in 2019



Q3.4 Of the facility's total attendance in 2019, approximately what percentages fell into the following [...]? (n=140, remaining did not answer)





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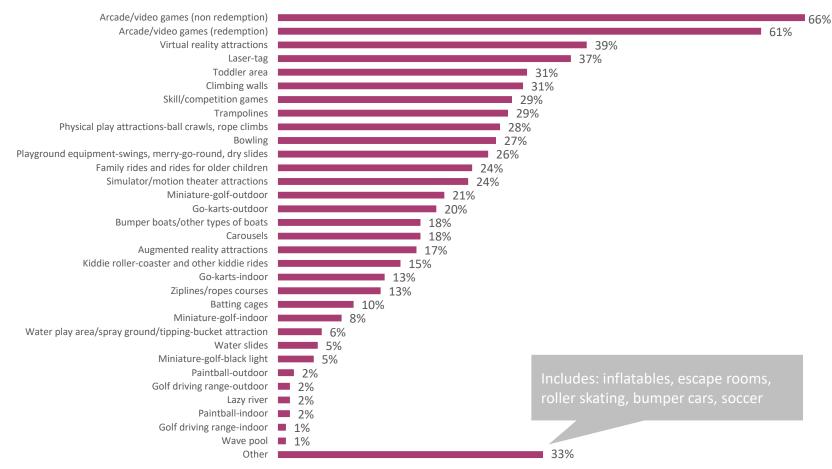
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Arcade/video games are the most common attractions for FECs.

Current Attractions at Facility (% of respondents)



Q4.1 What attractions do you currently have at the facility? Please select all that apply. (n=201)





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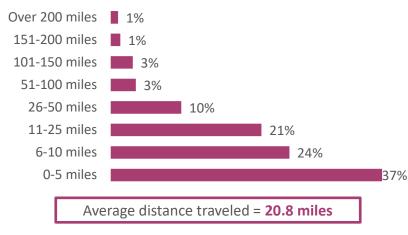
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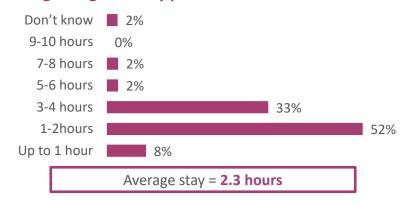
GUESTS – CORPORATE FEC RESPONDENTS ONLY

Corporate FEC guests averaged 20 years old, traveled 20.8 miles, and spent an average of 2.3 hours per visit as reported in 2020.





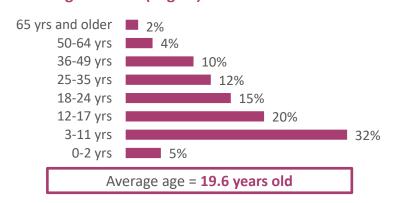
Average Length of Stay per Visit



Visit Frequency (avg. %)



Guests' Age Bracket (avg. %)



Q5.1 How far do your guests typically travel to visit the facility? (n=67)

Q5.2 Approximately how many hours do your guests spend at the facility (average length of stay) each time they visit? (n=88)

Q5.3 How often do guests visit the facility? (Guests, n=54; Season-pass holders, n=31)

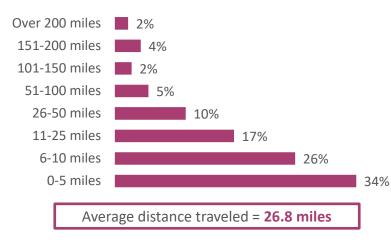
Q5.4 Approximately what percentage of your guests falls into the following age categories? (n=64)

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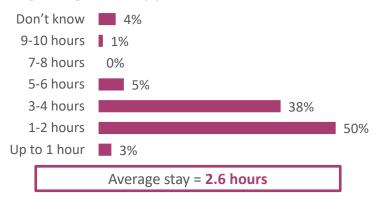
GUESTS – INDIVIDUAL LOCATION FEC RESPONDENTS ONLY

Individual location FEC guests averaged 19 years old, traveled 26.8 miles and, spent an average of 2.6 hours per visit as reported in 2020.

Distance Traveled by Guests to Visit (avg. %)



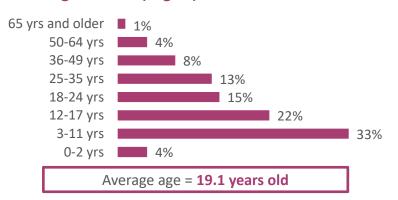
Average Length of Stay per Visit



Visit Frequency (avg. %)



Guests' Age Bracket (avg. %)



Q5.1 How far do your guests typically travel to visit the facility? (n=70)

Q5.2 Approximately how many hours do your guests spend at the facility (average length of stay) each time they visit? (n=113)

Q5.3 How often do guests visit the facility? (Guests, n=57; Season-pass holders, n=32)

Q5.4 Approximately what percentage of your guests falls into the following age categories? (n=72)

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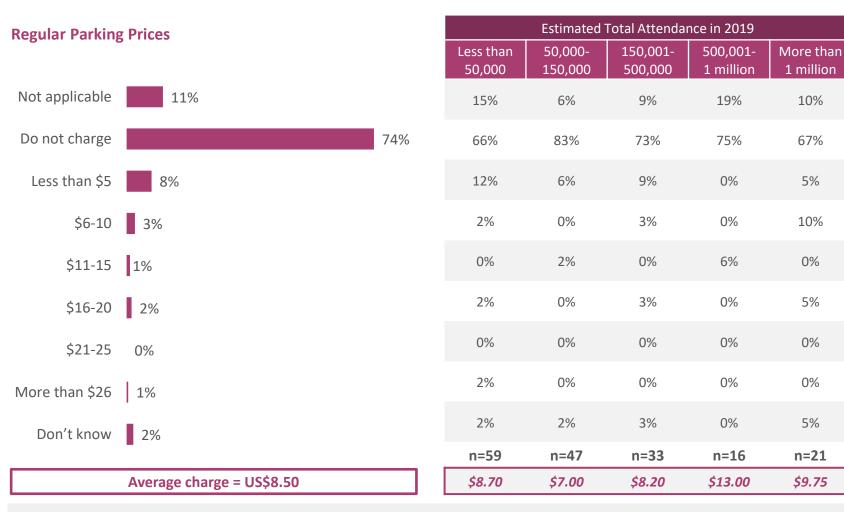
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PARKING

The majority of FECs offer free parking on site.



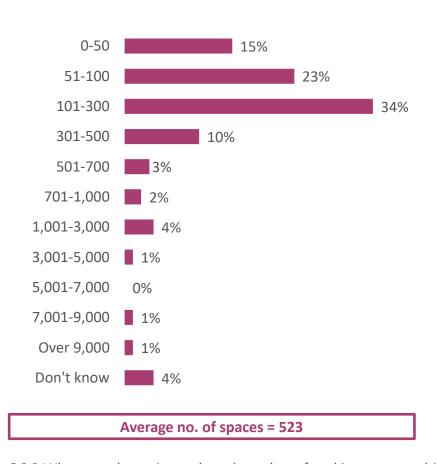
Assumes "not applicable" responses represent the percentage of FECs that do not offer parking

Q6.1. How much does the facility charge for regular parking (in US\$)? (n=201)

PARKING

FECs average 523 parking spaces, with higher trafficked destinations averaging over 1,000 parking spaces.

Number of Parking Spaces



Estimated Total Attendance in 2019					
Less than 50,000	50,000- 150,000	150,001- 500,000	500,001- 1 million	More than 1 million	
33%	9%	7%	0%	11%	
24%	37%	28%	15%	0%	
22%	42%	31%	38%	22%	
8%	2%	17%	31%	17%	
4%	0%	3%	0%	17%	
0%	2%	3%	8%	0%	
6%	2%	7%	0%	0%	
0%	0%	0%	0%	11%	
0%	0%	0%	0% 0%		
0%	0%	0%	0%	11%	
0%	0%	3%	8% 0%		
2%	5%	0%	0% 11%		
n=49	n=43	n=29	n=13	n=18	
256	199	686	1,046	1,741	

Q6.2 What was the estimated total number of parking spots at this facility in 2019? (n=201)





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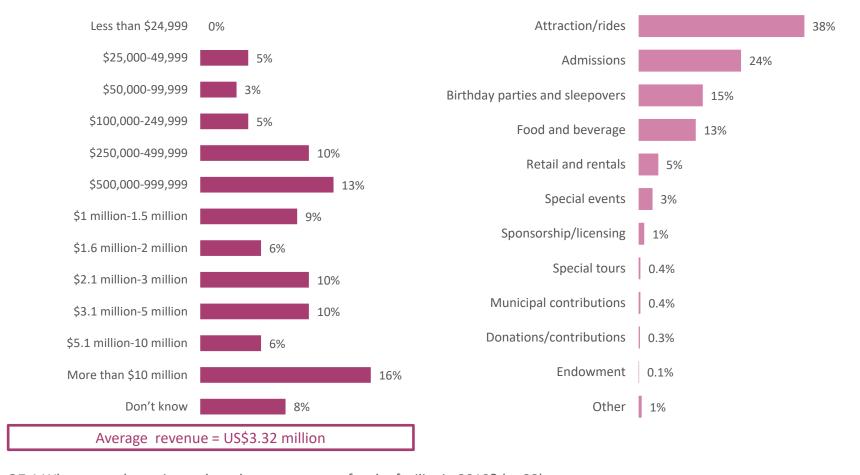


FINANCIALS – CORPORATE FEC RESPONDENTS ONLY

Corporate FECs reported an average revenue exceeding US\$3 million in 2019.

Estimated Total Gross Revenues in 2019

Average % of Revenue Collected by Category in 2019

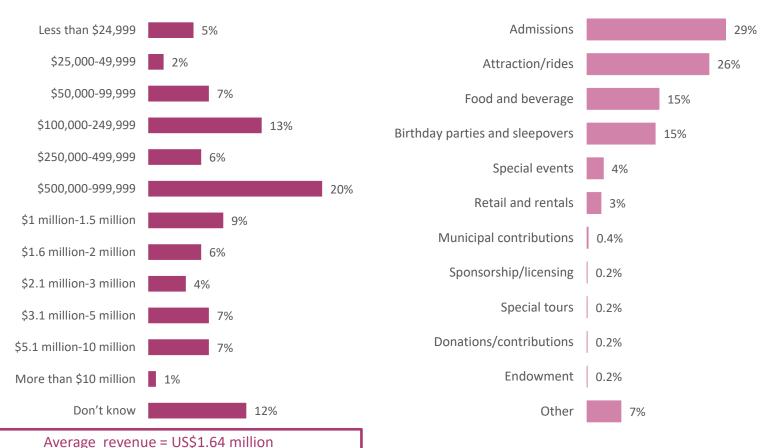


- Q7.1 What were the estimated total gross revenues for the facility in 2019? (n=88)
- Q7.3 Please indicate the percentage of revenue received in these categories for your facility. (n=57, remaining respondents of corporate FECs did not answer)

FINANCIALS - INDIVIDUAL LOCATION FEC RESPONDENTS ONLY

One-third of individual location FECs reported revenue exceeding US\$1 million in 2019.





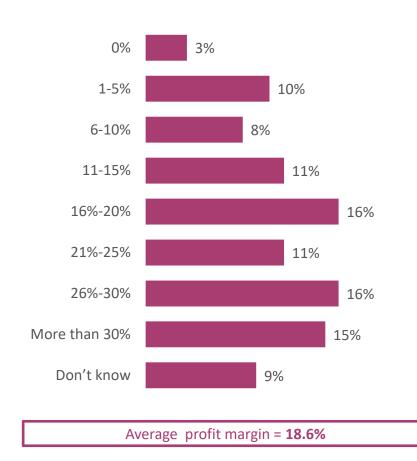
Q7.1 What were the estimated total gross revenues for the facility in 2019? (n=113)

Q7.3 Please indicate the percentage of revenue received in these categories for your facility. (n=63, remaining respondents of individual location FECs did not answer)

FINANCIALS - CORPORATE FEC RESPONDENTS ONLY

Corporate FECs claimed an average profit margin of 18.6 percent in 2019.

Estimated Profit in 2019



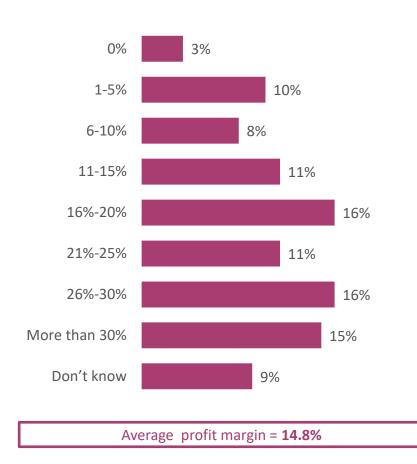
Estimated Total Attendance in 2019					
Less than 50,000	50,000- 150,000	150,001- 500,000	500,001- 1 million	More than 1 million	
19%	0%	0%	0%	0%	
0%	5%	24%	10%	11%	
19%	5%	0%	20%	6%	
19%	19%	6%	10%	6%	
13%	33%	18%	10%	0%	
6%	5%	18%	0% 28%		
13%	14%	6%	10%	33%	
6%	14%	29%	40% 0%		
6%	5%	0%	0% 17%		
n=16	n=21	n=17	n=10	n=18	
13.9%	19.5%	19.5%	20.2%	20.7%	

Q7.2 What was the estimated profit for the facility operation in 2019 as a percentage of revenue? (n=88)

FINANCIALS – INDIVIDUAL LOCATION FEC RESPONDENTS ONLY

Individual location FECs claimed an average profit margin of 14.8 percent in 2019.

Estimated Profit in 2019

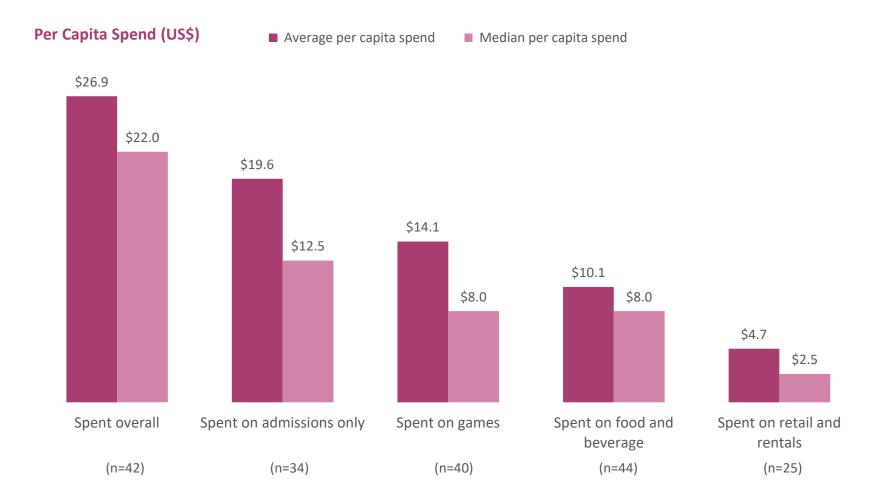


Estimated Total Attendance in 2019					
Less than 50,000	50,000- 150,000	150,001- 500,000	500,001- 1 million	More than 1 million	
12%	0%	0%	0%	0%	
21%	4%	13%	0%	0%	
19%	12%	13%	17%	0%	
7%	23%	13%	33%	0%	
7%	8%	13%	17%	33%	
7%	12%	0%	0% 0%		
7%	12%	6%	17%	0%	
9%	4%	19%	17% 0%		
12%	27%	25%	0% 67%		
n=43	n=26	n=16	n=6	n=3	
12.1%	17.1%	17.1%	18.5%	18.0%	

Q7.2 What was the estimated profit for the facility operation in 2019 as a percentage of revenue? (n=113)

FINANCIALS - CORPORATE FEC RESPONDENTS ONLY

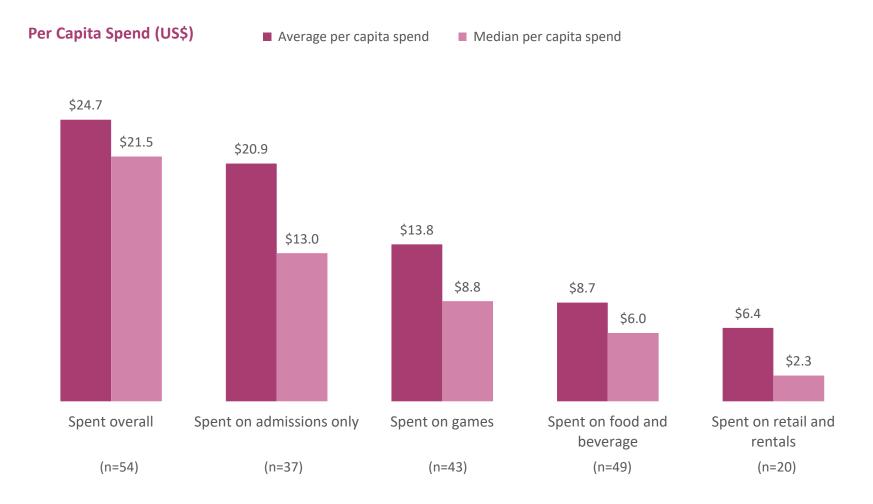
Guests spent US\$27 on average at corporate FECs in 2019.



Q7.4 For 2019, please indicate in the chart below the estimated average spend per person in U.S. dollars for each category. (n=88)

FINANCIALS - INDIVIDUAL LOCATION FEC RESPONDENTS ONLY

Guests spent US\$25 on average at individual location FECs in 2019.



Q7.4 For 2019, please indicate in the chart below the estimated average spend per person in U.S. dollars for each category. (n=113)

FINANCIALS

Employee payroll and rent/mortgage remain the biggest expenses for FECs.

Percentage of Total Costs Spent by Category in 2019	Overall	Corporate	Individual
Employee-payroll	24%	24%	25%
Employee-benefits	3%	3%	2%
Employee-payroll taxes	6%	6%	6%
Employee-other, including deferred compensation and pension costs	1%	2%	1%
Rent/mortgage	14%	15%	12%
Education/training of employees	2%	2%	2%
Depreciation	4%	4%	5%
Maintenance (ride/equipment, grounds, tools, computers, etc.)	6%	6%	6%
Management (dues, office supplies, legal/accounting services etc.)	3%	3%	3%
Marketing (advertising/promotion, group sales expenses)	5%	3%	6%
Shows and entertainment expense (not including labor)	1%	1%	0%
Food and beverage expense (not including labor)	7%	6%	7%
Game and arcade expense (not including labor)	4%	3%	4%
Merchandise/retail expense (not including labor)	2%	2%	2%
Ride supplies expense	1%	1%	1%
Credit card fees	1%	1%	2%
Utilities (sewer, trash, fuel, telephone, etc.)	3%	3%	4%
Taxes and permits	3%	2%	3%
Insurance	3%	2%	3%
Outside contractors/service	1%	2%	1%
Rental expenses	3%	3%	2%
Miscellaneous expenses	5%	5%	5%

Q7.5 What percentage of annual gross revenue did the facility spend on each expense category in 2019? (n: overall=115, corporate=58, individual=57; remaining respondents did not answer)

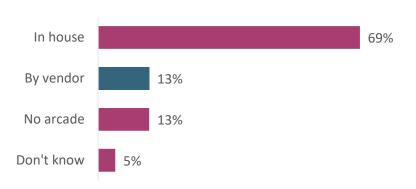
FINANCIALS

Arcade games account for more than 40 percent of the floorplan and are commonly managed in house by FECs.

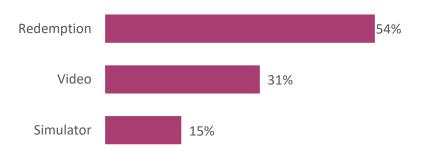
Average % of Square Footage Dedicated to Arcades

41%

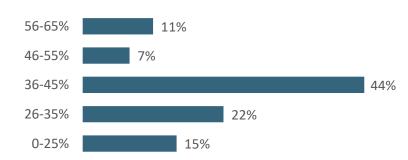
Arcade Program Management (% of responses)



Average % of Total Games Area by Type



Approximate Revenue Share (vendor managed)



- Q7.7 What percentage (%) of your building's (front of house) square footage is dedicated to game space/arcades? (n=168)
- Q7.8 Of your total games inventory, what percentage (out of 100 percent) represents redemption, simulator, and video? (n=135)
- Q7.6 Is your arcade program managed in house or by a revenue share partner? (n=201)
- Q7.9 What is your approximate revenue percentage share when the arcade program is managed by a vendor? (n=27)





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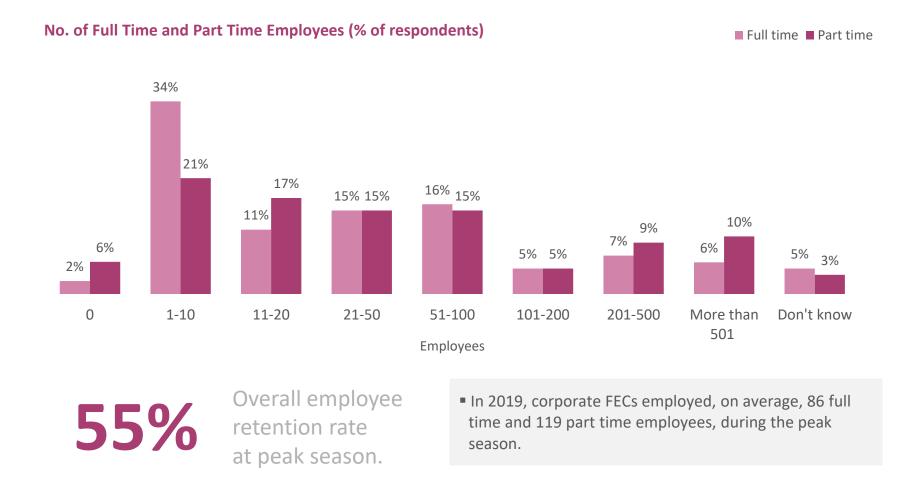
HUMAN RESOURCES

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HUMAN RESOURCES – CORPORATE FEC RESPONDENTS ONLY

Most employees at corporate FECs work part time during peak seasons.



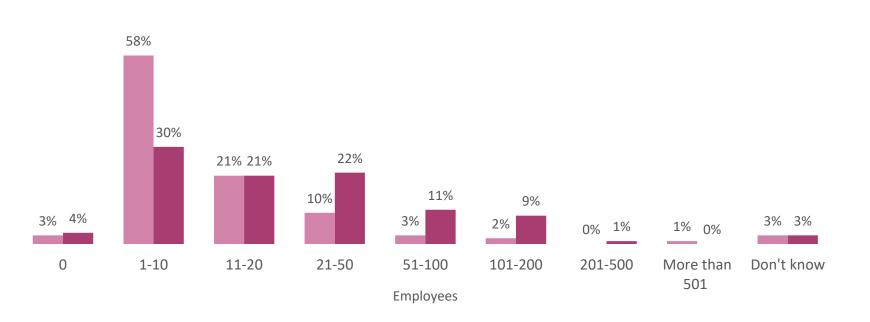
Q8.1 How many full-time and part-time employees do you have at the facility during peak season? (n=88)

■ Full time ■ Part time

HUMAN RESOURCES – INDIVIDUAL LOCATION FEC RESPONDENTS ONLY

Most employees at individual location FECs work part time during peak seasons.





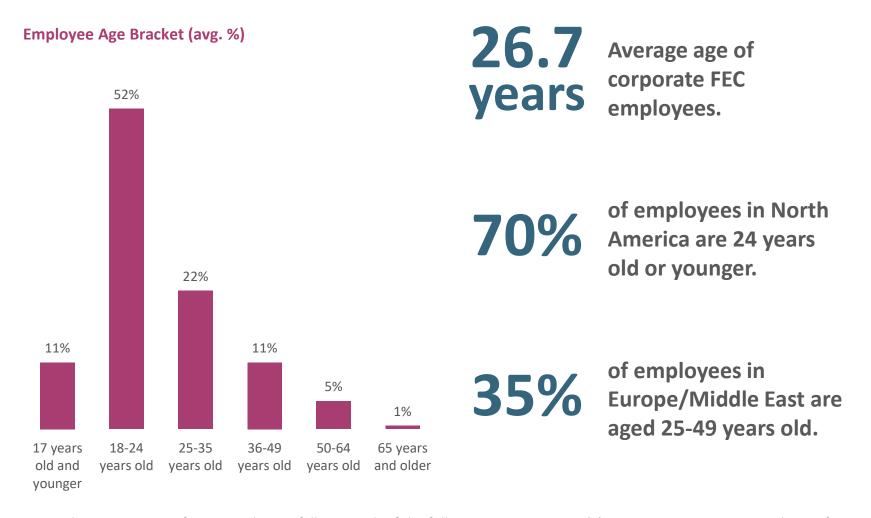
54%

Overall employee retention rate at peak season.

 In 2019, individual location FECs employed, on average, 20 full time and 38 part time employees, during the peak season.

Q8.1 How many full-time and part-time employees do you have at the facility during peak season? (n=113)

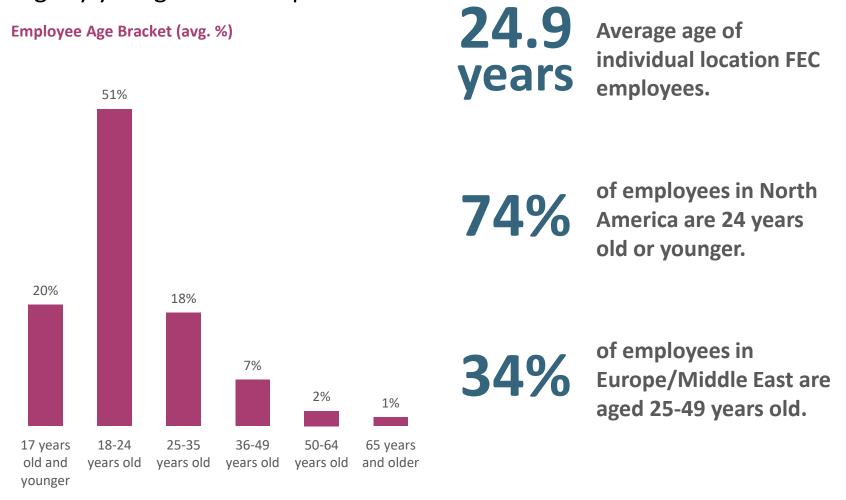
More than 60 percent of corporate FEC staff are 24 years old or younger.



Q8.3 What percentage of your employees fall into each of the following age categories? (n=78, remaining 10 respondents of corporate FECs did not answer)

HUMAN RESOURCES – INDIVIDUAL LOCATION FEC RESPONDENTS ONLY

With 71 percent 24 years old or younger, individual location FEC staff are slightly younger than corporate FEC staff.



Q8.3 What percentage of your employees fall into each of the following age categories? (n=95, remaining 13 respondents of individual location FECs did not answer)





- I. BACKGROUND
- II. RESPONDENT DEMOGRAPHICS
- III. FEC BENCHMARKS

ADMISSIONS

ATTRACTIONS

GUESTS

PARKING

FINANCIALS

HUMAN RESOURCES

ADDITIONAL INFO

IV. APPENDIX



ADDITIONAL INFO

Standard charges for attractions range from \$5 to \$8 for FECs; price range is higher at individual location FECs compared to corporate ones.

Average Standard Charges in US\$



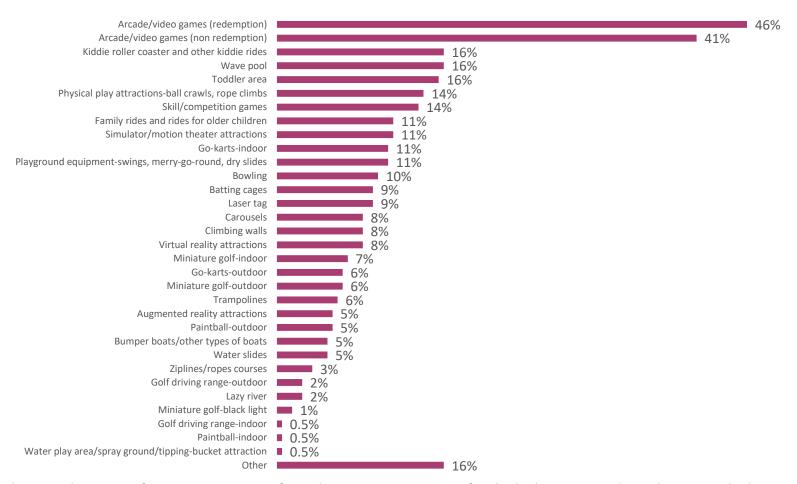
- Standard charges are consistently higher in North America than in other regions.
- The highest charge across all attractions was an hour of ropes course and trampoline play in North America (US\$9.28 and US\$9.20 respectively).

Q9.1 What is your standard charge in U.S. dollars for each of the following attractions? Please select all that apply. (n: overall=201, corporate=88, individual=113)

ADDITIONAL INFO

Arcade video games represent top revenue sources for FECs.

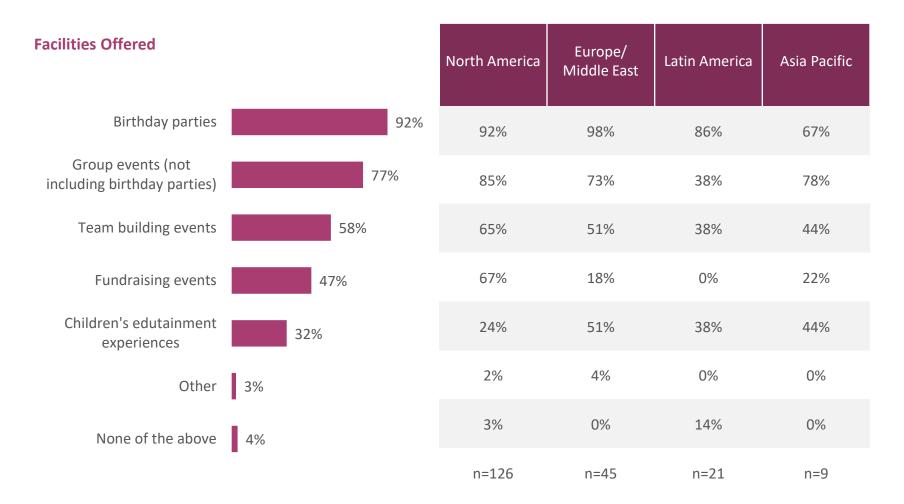
Top 5 Revenue Source (% of responses)



Q9.2 Please rank your top five revenue sources from these attractions, no. 1 for the highest source through no. 5 as the lowest source. You may choose only one source for each number. Skip this question if you don't know. (n=201)

ADDITIONAL INFO

Most FECs offer birthday parties and other group events.



Q9.3 Which of these experiences do you currently offer at your facilities? (Check all that apply.) (n=201)





- I. BACKGROUND
- II. RESPONDENT DEMOGRAPHICS
- III. FEC BENCHMARKS

ADMISSIONS

ATTRACTIONS

GUESTS

PARKING

FINANCIALS

HUMAN RESOURCES

ADDITIONAL INFO

IV. APPENDIX



APPENDIX 1.1

Number of Locations

Number of	North	America	Europe/ Middle East		Latin <i>F</i>	America	Asia	Pacific		r-Only ctions		ndoor utdoor
Locations	n=	%	n=	%	n=	%	n=	%	n=	%	n=	%
One	78	62%	17	38%	3	14%	5	56%	70	51%	23	51%
Two	14	11%	5	11%	2	10%	0	0%	15	11%	5	11%
Three	8	6%	4	9%	0	0%	0	0%	7	5%	4	9%
Four to five	7	6%	3	7%	4	19%	2	22%	10	7%	4	9%
Six to seven	4	3%	4	9%	2	10%	0	0%	7	5%	2	4%
Eight to nine	3	2%	1	2%	2	10%	0	0%	4	3%	1	2%
10 or more	12	10%	11	24%	8	38%	2	22%	25	18%	6	13%
Total	126	100%	45	100%	21	100%	9	100%	138	100%	45	100%
Average	2.7 lc	ocations	4.6 lc	cations	6.8 lo	cations	4.0 lo	cations	3.8 lo	cations	3.3 loc	cations

Q2.2 How many locations does your company own or operate in total, including the facility you are reporting on for this survey?

APPENDIX 1.2

Facility Area

Facility Area	North /	America	Europe/ Middle East		Latin <i>A</i>	America	Asia I	Pacific		r-Only ctions		Indoor utdoor
	n=	%	n=	%	n=	%	n=	%	n=	%	n=	%
Up to 5,000 sq. ft.	11	9%	7	16%	4	19%	1	11%	16	12%	4	9%
5,001-10,000 sq. ft.	13	10%	8	18%	9	43%	2	22%	23	17%	8	18%
10,001-20,000 sq. ft.	20	16%	9	20%	3	14%	4	44%	34	25%	2	4%
20,001-40,000 sq. ft.	24	19%	12	27%	3	14%	0	0%	33	24%	5	11%
1-5 acres	22	18%	3	7%	2	10%	1	11%	18	13%	7	16%
6-10 acres	18	14%	1	2%	0	0%	1	11%	6	4%	10	22%
11-15 acres	4	3%	1	2%	0	0%	0	0%	2	1%	2	4%
16-20 acres	4	3%	2	4%	0	0%	0	0%	1	1%	3	7%
21-25 acres	1	1%	0	0%	0	0%	0	0%	0	0%	0	0%
26-30 acres	2	2%	0	0%	0	0%	0	0%	0	0%	1	2%
Over 30 acres	1	1%	1	2%	0	0%	0	0%	0	0%	2	4%
Don't know	6	5%	1	2%	0	0%	0	0%	5	4%	1	2%
Total	126	100%	45	100%	21	100%	9	100%	138	100%	45	100%
Average	3.9	acres	2.5	acres	0.5	acres	1.4	acres	1.4	acres	6.3	acres

Q2.4 How large is the FEC being reported on for this survey (total sq. ft./acreage, including dedicated guest parking and behind-the-scenes areas)? Please select the most accurate size.

APPENDIX 1.3

No. of Days Operated

No. of Days Operated	North /	North America		Europe/ Middle East		America	Asia I	Pacific		r-Only ctions		Indoor utdoor
(2019)	n=	%	n=	%	n=	%	n=	%	n=	%	n=	%
Less than 90	6	5%	1	2%	0	0%	2	22%	6	4%	1	2%
91-120	5	4%	2	4%	0	0%	0	0%	1	1%	2	4%
121-150	2	2%	2	4%	2	10%	0	0%	1	1%	3	7%
151-180	5	4%	1	2%	0	0%	0	0%	3	2%	1	2%
181-210	5	4%	4	9%	1	5%	0	0%	7	5%	2	4%
211-364	57	45%	10	22%	2	10%	4	44%	58	42%	12	27%
All year long	46	37%	25	56%	16	76%	3	33%	62	45%	24	53%
Total	126	100%	45	100%	21	100%	9	100%	138	100%	45	100%
Average	288	days	300	days	328	days	269	days	304	days	299	days

Q2.5 Approximately how many days was the facility open to the public in 2019? (Covers both public or private events or full or partial days.)

APPENDIX 1.4

Estimated Total Attendance

Estimated Total	Less than 50,000	50,000-150,000	150,001-500,000	500,001-1 million	More than 1 million	Attendance
Attendance (2019)	n=	n=	n=	n=	n=	Avg.
Region						
North America	34	31	19	10	9	288,592
• Europe/Middle East	16	9	8	4	7	364,773
Latin America	7	5	3	2	4	396,429
Asia Pacific	2	2	3	0	1	315,625
Type of Park						
 Indoor-only 	39	33	18	11	18	351,681
Both indoor/outdoor	12	10	12	5	3	309,524
Days Operated in 2019						
• Less than 90	8	0	0	0	0	50,000
• 91-120	6	1	0	0	0	57,143
• 121-150	2	1	1	0	0	131,250
• 151-180	3	1	0	0	0	62,500
• 181-210	3	3	1	0	2	363,889
• 211-364	20	16	12	4	8	325,000
 All year long 	17	25	19	12	11	384,226

Q2.6 What was the estimated total attendance for this facility in 2019?

APPENDIX 2.1

Admission Structure

	Ac	dmission Pricing Poli	су	Average One- Day, General	Average Cost
Admission Structure	Pay-One-Price (n=)	Pay-as-You-Go (n=)	Combination (n=)	Admission Ticket Price (US\$)	per Attraction (US\$)
Overall	38	91	67	\$19.41	\$12.46
Region					
North America	27	53	44	\$21.56	\$14.68
• Europe/Middle East	7	20	15	\$14.14	\$8.86
Latin America	2	16	3	\$9.50	\$7.53
Asia Pacific	2	2	5	\$21.21	\$13.14
Type of Park					
Both indoor/outdoor	5	19	21	\$20.12	\$12.88
• Indoor-only	28	66	40	\$16.97	\$12.10
Estimated Total Attendance in 2019					
• 0-50,000	19	25	14	\$17.03	\$10.92
• 50,001-150,000	8	22	16	\$19.67	\$13.05
• 150,001-500,000	6	11	15	\$18.36	\$11.69
• 500,001-1 million	1	10	5	\$27.17	\$13.80
More than 1 million	2	12	6	\$20.50	\$12.33

Q3.1 What statement below best describes the admission pricing policy at the facility?

Q2.6 What was the estimated total attendance for the facility in 2019?

APPENDIX 2.2

Admission Category

Admission Category of Total Attendance (2019)	North America	Europe/ Middle East	Latin America	Asia Pacific
	Avg.	Avg.	Avg.	Avg.
General admission	51%	51%	41%	40%
Birthday package	22%	17%	22%	8%
Complimentary	2%	3%	4%	5%
Corporate/team-building group sales	6%	8%	6%	11%
Education program	1%	2%	1%	18%
Hotel/resort	2%	2%	1%	0%
Multi-day	1%	2%	1%	0%
Other group sales (church, school, military, scouts, etc.)	5%	5%	2%	5%
Special events	3%	3%	3%	4%
Promotions (discounted admissions)	3%	3%	8%	9%
Season-pass	1%	1%	6%	1%
Other	3%	1%	6%	0%
Total	n=82	n=36	n=16	n=6

Q3.4 Of the facility's total attendance in 2019, approximately what percentages fell into the following categories?

APPENDIX 3.1

Attractions

Attractions	North A	America		ope/ e East	Latin A	America	Asia I	Pacific
	n=	%	n=	%	n=	%	n=	%
Arcade/video games (non redemption)	93	74%	23	51%	14	67%	3	33%
Arcade/video games (redemption)	87	69%	19	42%	13	62%	3	33%
Augmented reality attractions	17	14%	10	22%	6	29%	2	22%
Batting cages	18	14%	1	2%	0	0%	0	0%
Bowling	38	30%	12	27%	4	19%	1	11%
Bumper boats/other types of boats	20	16%	11	24%	4	19%	1	11%
Carousels	14	11%	12	27%	9	43%	1	11%
Climbing walls	33	26%	18	40%	5	24%	6	67%
Family rides and rides for older children	22	18%	13	29%	11	52%	3	33%
Go-karts-indoor	14	11%	9	20%	3	14%	1	11%
Go-karts-outdoor	31	25%	5	11%	3	14%	1	11%
Golf driving range-indoor	1	1%	0	0%	0	0%	1	11%
Golf driving range-outdoor	3	2%	0	0%	0	0%	0	0%
Kiddie roller-coaster and other kiddie rides	17	14%	9	20%	4	19%	1	11%
Laser-tag	54	43%	16	36%	1	5%	3	33%
Lazy river	2	2%	1	2%	0	0%	0	0%
Miniature-golf-indoor	13	10%	2	4%	1	5%	0	0%
Miniature-golf-outdoor	38	30%	3	7%	0	0%	1	11%
Miniature-golf-black light	8	6%	1	2%	0	0%	0	0%
Paintball-indoor	1	1%	2	4%	0	0%	0	0%
Paintball- outdoor	1	1%	2	4%	0	0%	1	11%

Q4.1 What attractions do you currently have at the facility? Please select all that apply.

APPENDIX 3.1

Attractions (cont'd)

Attractions	North	America		ope/ le East	Latin A	merica	Asia Pacific		
	n=	%	n=	%	n=	%	n=	%	
Physical play attractions-ball crawls, rope climbs	31	25%	13	29%	10	48%	2	22%	
Playground equipment-swings, merry-go-round, dry slides	23	18%	22	49%	5	24%	3	33%	
Simulator/motion theater attractions	22	18%	15	33%	9	43%	2	22%	
Skill/competition games	29	23%	17	38%	10	48%	3	33%	
Toddler area	29	23%	21	47%	10	48%	3	33%	
Trampolines	15	12%	29	64%	9	43%	5	56%	
Virtual reality attractions	52	41%	14	31%	8	38%	4	44%	
Water play area/spray ground/tipping- bucket attraction	3	2%	5	11%	1	5%	2	22%	
Water slides	6	5%	3	7%	0	0%	1	11%	
Wave pool	2	2%	0	0%	0	0%	0	0%	
Ziplines/ropes courses	18	14%	5	11%	2	10%	1	11%	
Other	51	41%	11	24%	3	14%	2	22%	

Q4.1 What attractions do you currently have at the facility? Please select all that apply.

APPENDIX 4.1

Guest Profile (visits)

Guest Profile	Ov	erall	North /	America		ope/ lle East	Latin /	America	Asia	Pacific		or-Only actions		Indoor utdoor
	n=	%	n=	%	n=	%	n=	%	n=	%	n=	%	n=	%
Distance Traveled to	Visit Facili	ty												
• 0-5 miles	49	36%	24	29%	16	42%	8	54%	2	44%	34	37%	11	32%
• 6-10 miles	34	25%	21	26%	9	24%	4	26%	1	23%	25	27%	8	24%
• 11-25 miles	26	19%	16	20%	7	19%	1	9%	1	29%	18	20%	5	16%
• 26-50 miles	13	10%	10	12%	3	8%	1	6%	0	5%	8	8%	4	12%
• 51-100 miles	6	4%	4	5%	2	4%	0	2%	0	0%	3	4%	1	4%
• 101-150 miles	4	3%	2	3%	1	3%	0	3%	0	0%	1	1%	2	7%
• 151-200 miles	3	3%	3	4%	0	0%	0	1%	0	0%	3	3%	1	2%
• Over 200 miles	2	2%	2	2%	0	1%	0	0%	0	0%	1	1%	1	3%
Total	137	100%	81	100%	38	100%	14	100%	4	100%	93	100%	34	100%
Average Distance	23.9	miles	29.0	miles	18.4	miles	13.8	miles	10.0	miles	21.0	miles	31.5	miles
Average Length of St	av per Visi	t												
• Up to 1 hour	10	5%	2	2%	1	2%	6	29%	1	11%	6	4%	2	4%
• 1-2 hours	102	51%	60	48%	26	58%	12	57%	4	44%	74	54%	24	53%
• 3-4 hours	72	36%	50	40%	16	36%	3	14%	3	33%	51	37%	15	33%
• 5-6 hours	8	4%	7	6%	1	2%	0	0%	0	0%	3	2%	1	2%
• 7-8 hours	2	1%	0	0%	1	2%	0	0%	1	11%	1	1%	1	2%
• 9-10 hours	1	1%	1	1%	0	0%	0	0%	0	0%	1	1%	0	0%
 Don't know 	6	3%	6	5%	0	0%	0	0%	0	0%	2	1%	2	4%
Total	201	100%	126	100%	45	100%	21	100%	9	100%	138	100%	45	100%
Average Visit	2.5	hours	2.6	hours	2.4	hours	1.5	hours	2.7	hours	2.4	hours	2.4	hours

Q5.1 How far do your guests typically travel to visit the facility?

Q5.2 Approximately how many hours do your guests spend at the facility (average length of stay) each time they visit?

APPENDIX 4.2

Guest Profile (visit frequency)

Guest Profile	Ove	erall	North <i>i</i>	America		ope/ le East	Latin <i>F</i>	America	Asia	Pacific		or-Only actions		Indoor utdoor
	n=	avg.	n=	avg.	n=	avg.	n=	avg.	n=	avg.	n=	avg.	n=	avg.
Visit Frequency (gue	sts)													•
 Once a year 	35	31%	19	33%	11	33%	2	13%	4	50%	21	30%	10	32%
 Twice a year 	22	19%	12	21%	7	21%	1	10%	2	23%	14	19%	6	22%
 Three times a year 	16	15%	8	14%	6	18%	2	12%	1	8%	10	13%	6	19%
 Four times a year 	14	13%	6	10%	3	11%	5	31%	0	5%	9	13%	4	13%
Five or more times	24	22%	12	22%	6	18%	5	35%	1	14%	18	25%	4	14%
Total	111	100%	57	100%	32	100%	15	100%	7	100%	72	100%	30	100%
Average Visits/Year	2.7	visits	2.7	visits	2.6	visits	3.7	visits	2.1	visits	2.8	visits	2.6	visits
Visit Frequency (sea	son-pass	holders)												
 Once a year 	12	19%	5	15%	5	29%	1	21%	1	11%	6	16%	5	27%
 Twice a year 	7	11%	2	8%	2	11%	1	11%	2	33%	4	10%	2	14%
 Three times a year 	10	16%	4	14%	3	17%	2	30%	0	6%	4	10%	4	26%
 Four times a year 	8	13%	4	13%	2	13%	1	17%	0	5%	6	15%	2	10%
• Five or more times	26	41%	16	51%	6	31%	1	21%	3	45%	20	50%	4	23%
Total	63	100%	32	100%	18	100%	7	100%	6	100%	41	100%	17	100%
Average Visits/Year	3.5	visits	3.8	visits	3.1	visits	3.1	visits	3.4	visits	3.7	visits	2.9	visits

Q5.3 How often do guests visit the facility? Please indicate the estimated share of guests by visit frequency as a percentage.

APPENDIX 4.3

Guest Profile (visit frequency, age)

Visit Frequency vs. Est. Attendance in 2019	Less tha	n 50,000	50,001- 150,000		•	001- ,000	500, 1 mi		More than 1 million		
Attendance in 2019	n=	avg.	n=	avg.	n=	avg.	n=	avg.	n=	avg.	
Guests	•	•		•	•				•		
Once a year	11	34%	9	31%	6	33%	3	28%	3	20%	
 Twice a year 	5	16%	5	18%	4	22%	2	23%	4	26%	
 Three times a year 	4	12%	3 12%		3	20%	1	14%	3	20%	
 Four times a year 	4	14%	4	14%	1	8%	2	14%	2	16%	
 Five or more times 	8	24%	7	25%	3	17%	2	21%	3	19%	
Total	32	32 100%		28 100%		17 100%		100%	0% 14 1		
Average Visits/Year	2.8	visits	2.9 v	visits	2.5 v	visits	2.8 v	visits	2.9 1	visits	

Guests by Age	Ove	Overall		North America		Europe/ Middle East		Latin America		Pacific	Indoor-Only Attractions		Both Indoor and Outdoor	
Bracket	n=	avg.	n=	avg.	n=	avg.	n=	avg.	n=	avg.	n=	avg.	n=	avg.
0-2 years old	6	5%	3	4%	2	5%	1	7%	0	2%	5	5%	1	3%
3-11 years old	44	33%	22	30%	15	38%	6	34%	2	23%	34	36%	9	28%
12-17 years old	28	21%	15	21%	7	19%	4	21%	2	30%	20	21%	7	21%
18-24 years old	20	15%	12	16%	5	12%	2	14%	1	19%	12	13%	6	19%
25-35 years old	18	13%	10	14%	5	12%	2	12%	1	13%	11	12%	4	15%
36-49 years old	12	9%	6	9%	3	9%	2	10%	1	10%	8	8%	3	10%
50-64 years old	5	4%	4	5%	1	3%	0	2%	0	3%	4	4%	1	3%
65 years or older	2	1%	1	2%	1	1%	0	1%	0	1%	1	2%	0	1%
Total	136	100%	74	100%	38	100%	17	100%	7	100%	96	100%	31	100%
Average Age	19.3	years	20.1	years	18.3	years	18.0	years	20.5	years	18.6	years	20.2	years

Q5.3 How often do guests visit the facility? Please indicate the estimated share of guests by visit frequency as a percentage. Q5.4 Approximately what percentage of your guests falls into the following age categories?

APPENDIX 5.1

Parking Fees

Regular Parking Fees (in U.S. dollars)	North America		Europe/ Middle East		Latin America		Asia Pacific	
3 (n=	%	n=	%	n=	%	n=	%
Do not charge	105	83%	34	76%	9	43%	1	11%
Less than \$5	5	4%	1	2%	4	19%	5	56%
\$6-10	2	2%	1	2%	1	5%	1	11%
\$11-15	1	1%	1	2%	0	0%	0	0%
\$16-20	1	1%	2	4%	0	0%	0	0%
\$21-25	0	0%	0	0%	0	0%	0	0%
More than \$26	1	1%	0	0%	0	0%	0	0%
Don't know	1	1%	0	0%	3	14%	0	0%
Not applicable	10	8%	6	13%	4	19%	2	22%
Total	126	100%	45	100%	21	100%	9	100%
Average charges (US\$)	\$9	.80	\$12	2.40	\$5	.60	\$5	.50

Q6.1 How much does the facility charge for regular parking (in U.S. dollars)?

APPENDIX 6.1

Estimated Gross Revenues

Estimated Total Gross Revenues in	Ove	erall	North A	America		ope/ le East	Latin America		Asia	Pacific
2019	n=	%	n=	%	n=	%	n=	%	n=	%
Less than \$24,999	6	3%	4	3%	1	2%	0	0%	1	11%
\$25,000-49,999	6	3%	1	1%	3	7%	2	10%	0	0%
\$50,000-99,999	11	6%	5	4%	2	4%	3	14%	1	11%
\$100,000-249,999	19	10%	12	10%	5	11%	2	10%	0	0%
\$250,000-499,999	16	8%	5	4%	9	20%	1	5%	1	11%
\$500,000-999,999	34	17%	22	18%	9	20%	3	14%	0	0%
\$1 million-1.5 million	18	9%	12	10%	4	9%	1	5%	1	11%
\$1.6 million-2 million	12	6%	9	7%	1	2%	1	5%	1	11%
\$2.1 million-3 million	14	7%	9	7%	2	4%	2	10%	1	11%
\$3.1 million-5 million	17	9%	12	10%	3	7%	1	5%	1	11%
\$5.1 million-10 million	13	7%	10	8%	3	7%	0	0%	0	0%
More than \$10 million	15	8%	10	8%	1	2%	4	19%	0	0%
Don't know	20	10%	15	12%	2	4%	1	5%	2	22%
Total	201	100%	126	100%	45	100%	21	100%	9	100%
Average revenue (US\$)	\$2.4 1	million	\$2.7 n	nillion	\$1.6 r	million	\$2.8	million	\$1.5	million

Q7.1 What were the estimated earned revenues for your FEC operation in 2019 (in U.S. dollars)?

APPENDIX 6.2

Estimated Margins and Revenue

Percentage of	To	otal		orth erica		ope/ le East	Latin A	America	Asia	Pacific		or-Only ections		Indoor Outdoor
Revenue	n=	%	n=	%	n=	%	n=	%	n=	%	n=	%	n=	%
Estimated Profit Margin	in 2019 (% of reve	nue)											
• 0%	8	4%	4	3%	3	7%	0	0%	1	11%	7	5%	0	0%
• 1-5%	21	10%	11	9%	8	18%	1	5%	1	11%	16	12%	3	7%
• 6-10%	25	12%	17	14%	4	9%	4	19%	0	0%	15	11%	9	20%
• 11-15%	23	11%	15	12%	4	9%	4	19%	0	0%	14	10%	7	16%
• 16-20%	25	12%	15	12%	6	13%	3	14%	1	11%	18	13%	4	9%
• 21-25%	17	9%	8	6%	7	16%	2	10%	0	0%	11	8%	5	11%
• 26-30%	23	11%	11	9%	3	7%	7	33%	2	22%	17	12%	5	11%
 More than 30% 	22	11%	12	10%	8	18%	0	0%	2	22%	14	10%	6	13%
 Don't know 	37	18%	33	26%	2	4%	0	0%	2	22%	26	19%	6	13%
Total	201	100%	126	100%	45	100%	21	100%	9	100%	138	100%	45	100%
Average Profit (%)	16	.6%	16	.1%	16	.5%	18	2.2%	19	.9%	16	.4%	17	.6%
Average Percentage of Ro	evenue C	Collected F	rom Dif	ferent Cat	egories i	n 2019								
 Attractions/rides 	32	2%	30	0%	2	7%	5	9%	1	0%	2	7%	4	5%
 Admission 	2	7%	2	5%	3	0%	1	0%	5	6%	3	0%	1	8%
 Food and beverage 	14	4%	1	5%	1	7%	1	0%	2	2%	1	4%	1	6%
 Birthday parties 	1	5%	1	5%	1	3%	1	5%	2	2%	1	7%	Ç	9%
 Retail and rentals 	4	%	4	%	4	%	3	3%	7	7%	4	! %	3	3%
 Special events 	3	3%	3	%	3	%	1	L%	1	7%	3	3%	3	3%
• Other	5	5%	6	5%	6	5%	2	2%	ϵ	5%	5	5%	(5%
Total	n=	120	n=	-66	n=	=35	n:	=14	n	=5	n:	=83	n	=29

Q7.2 What was the estimated profit for the facility in 2019 as a percentage of revenue?

Q7.3 Please indicate the percentage of revenue received in these categories for your FEC.

Average Spend per Capita

Estimated Average Spend per	Overall		North America		Europe/ Middle East		Latin America		Asia Pacific	
Capita in U.S. dollars (2019)	Median	Avg.	Median	Avg.	Median	Avg.	Median	Avg.	Median	Avg.
Spend overall (n=96)	\$21.5	\$25.7	\$23.5	\$27.6	\$20.0	\$20.7	\$11.2	\$15.3	\$52.0	\$54.8
Spend on admissions only (n=71)	\$12.9	\$20.3	\$14.3	\$25.5	\$12.0	\$13.4	\$6.1	\$8.8	\$25.0	\$24.0
Spend on food and beverage (n=93)	\$7.0	\$9.4	\$9.0	\$10.1	\$5.5	\$6.8	\$5.0	\$6.1	\$18.5	\$20.8
Spend on retail and rentals (n=45)	\$2.5	\$5.5	\$2.0	\$6.0	\$2.2	\$3.5	\$2.0	\$3.3	\$12.5	\$11.8
Spend on games (n=83)	\$10.0	\$13.9	\$10.0	\$16.5	\$5.0	\$7.1	\$10.0	\$13.8	\$6.5	\$11.0

Q7.4 For 2019, please indicate the estimated average spend per person (per capita) in U.S. dollars for each category listed below.

Estimated Costs (by category)

Percentage of Total Costs Spent by Category in 2019	North America	Europe/ Middle East	Latin America	Asia Pacific
Employee-payroll	26%	23%	16%	26%
Employee-benefits	2%	2%	5%	3%
Employee-payroll taxes	6%	8%	4%	5%
Employee-other, including deferred compensation and pension costs	1%	2%	4%	1%
Rent/mortgage	14%	16%	11%	6%
Education/training of employees	2%	3%	2%	3%
Depreciation	4%	3%	5%	7%
Maintenance (ride/equipment, grounds, tools, computers, etc.)	5%	7%	5%	8%
Management (dues, office supplies, legal/accounting services etc.)	2%	4%	4%	3%
Marketing (advertising/promotion, group sales expenses)	4%	5%	3%	6%
Shows and entertainment expense (not including labor)	1%	1%	0%	0%
Food and beverage expense (not including labor)	7%	7%	4%	4%
Game and arcade expense (not including labor)	4%	2%	4%	10%
Merchandise/retail expense (not including labor)	2%	2%	2%	2%
Ride supplies expense	1%	1%	2%	0%
Credit card fees	2%	0%	1%	1%
Utilities (sewer, trash, fuel, telephone, etc.)	3%	3%	3%	5%
Taxes and permits	3%	3%	5%	3%
Insurance	4%	2%	1%	4%
Outside contractors/service	1%	3%	2%	1%
Rental expenses	1%	3%	9%	3%
Miscellaneous expenses	6%	2%	6%	1%
Total	n=69	n=26	n=13	n=7

Q7.5 What percentage of annual gross revenue did the facility spend on each expense category in 2019?

APPENDIX 7.1

Full Time/Part Time Employees

No. of Employees (peak season)	Ov	erall	North .	America		ope/ le East	Latin <i>F</i>	America	Asia	Pacific
	n=	%	n=	%	n=	%	n=	%	n=	%
Full Time Employees										
• 0	5	3%	4	3%	1	2%	0	0%	0	0%
• 1-10	96	48%	66	52%	22	49%	6	29%	2	22%
• 11-20	34	17%	23	18%	6	13%	2	10%	3	33%
• 21-50	24	12%	14	11%	5	11%	5	24%	0	0%
• 51-100	17	9%	11	9%	2	4%	2	10%	2	22%
• 101-200	6	3%	2	2%	1	2%	2	10%	1	11%
• 201-500	6	3%	1	1%	3	7%	1	5%	1	11%
 More than 501 	6	3%	0	0%	3	7%	3	14%	0	0%
 Don't know 	7	4%	5	4%	2	4%	0	0%	0	0%
Average (no.)	4	18	2	22	7	78	1	28	7	78
Part Time Employees										
• 0	9	5%	5	4%	2	4%	2	10%	0	0%
• 1-10	52	26%	29	23%	15	33%	6	29%	2	22%
• 11-20	39	19%	23	18%	8	18%	4	19%	4	44%
• 21-50	38	19%	24	19%	9	20%	4	19%	1	11%
• 51-100	25	12%	18	14%	5	11%	1	5%	1	11%
• 101-200	14	7%	12	10%	2	4%	0	0%	0	0%
• 201-500	9	5%	4	3%	1	2%	3	14%	1	11%
More than 501	9	5%	6	5%	2	4%	1	5%	0	0%
Don't know	6	3%	5	4%	1	2%	0	0%	0	0%
Average (no.)	7	73	7	76	6	50	9	91	5	59
Retention Rate	54	4%	5	5%	54	1%	6	7%	7	5%

Q8.1 How many full-time and part-time employees (incl. management) to you have at the facility during peak season? Q8.2 What is your estimated seasonal employee retention rate?

APPENDIX 7.2

Full Time/Part Time Employees

				Estim	ated To	tal Atteno	lance					Facilit	у Туре	
No. of Employees (peak season)	Less tha	ın 50,000		001- 0,000		,001-),000		,001- illion		e than illion		r-Only ctions		Indoor utdoor
	n=	%	n=	%	n=	%	n=	%	n=	%	n=	%	n=	%
Full Time Employees														
• 0	3	5%	1	2%	0	0%	0	0%	1	5%	4	3%	1	2%
• 1-10	40	68%	26	55%	11	33%	4	25%	1	5%	66	48%	22	49%
• 11-20	8	14%	8	17%	10	30%	2	13%	4	19%	20	15%	8	18%
• 21-50	5	9%	8	17%	3	9%	3	19%	2	10%	17	12%	5	11%
• 51-100	1	2%	4	9%	4	12%	4	25%	3	14%	11	8%	6	13%
• 101-200	0	0%	0	0%	2	6%	3	19%	1	5%	6	4%	0	0%
• 201-500	0	0%	0	0%	2	6%	0	0%	4	19%	5	4%	1	2%
 More than 501 	1	2%	0	0%	1	3%	0	0%	4	19%	4	3%	1	2%
 Don't know 	1	2%	0	0%	0	0%	0	0%	1	5%	5	4%	1	2%
Average (no.)	2	19	1	18	(65	5	57	2	06	5	52	4	40
Part Time Employees														
• 0	4	7%	1	2%	1	3%	1	6%	1	5%	6	4%	1	2%
• 1-10	26	44%	13	28%	5	15%	3	19%	0	0%	38	28%	11	24%
• 11-20	17	29%	10	21%	5	15%	2	13%	1	5%	28	20%	6	13%
• 21-50	9	15%	13	28%	7	21%	1	6%	3	14%	26	19%	10	22%
• 51-100	2	3%	7	15%	7	21%	1	6%	5	24%	17	12%	5	11%
• 101-200	0	0%	2	4%	5	15%	3	19%	1	5%	7	5%	5	11%
• 201-500	0	0%	0	0%	2	6%	2	13%	5	24%	7	5%	2	4%
 More than 501 	0	0%	1	2%	1	3%	3	19%	4	19%	5	4%	4	9%
Don't know	1	2%	0	0%	0	0%	0	0%	1	5%	4	3%	1	2%
Average (no.)	_	15		14		87		<i>85</i>		30		58		03
Retention Rate		7%		2%		7%		8%		8%		2%		6%

Q8.1 How many full-time and part-time employees (incl. management) to you have at the facility during peak season?

Q8.2 What is your estimated seasonal employee retention rate?

Employee Profile (age)

Age Bracket	Overall	North America	Europe/ Middle East	Latin America	Asia Pacific	Indoor-Only Attractions	Both Indoor and Outdoor	
	Avg.	Avg.	Avg.	Avg.	Avg.	Avg.	Avg.	
17 years old and younger	16%	22%	7%	0%	14%	14%	19%	
18-20 years old	51%	51%	55%	52%	35%	53%	48%	
21-30 years old	20%	15%	24%	33%	39%	20%	20%	
31-50 years old	9%	8%	11%	10%	9%	8%	9%	
51-64 years old	3%	3%	3%	4%	2%	3%	3%	
65 years old and older	1%	2%	0%	0%	0%	1%	0%	
Average Age	25.8 years	25.1 years	26.4 years	27.8 years	26.7 years	25.8 years	25.3 years	
Total	n=173	n=106	n=40	n=20	n=7	n=119	n=41	

Q8.3. What percentage of your employees fall into each of the following age categories?

APPENDIX 8.1

Standard charges and experiences offered

Attractions	North America	Europe/Middle East	Latin America	Asia Pacific
Average Charges (in U.S. dollars)				
Single bumper boat ride	\$6.73	\$3.50	\$2.30	\$1.50
Single miniature-golf game	\$7.25	\$4.50	\$1.50	\$9.00
Single laser tag game	\$7.86	\$6.38	\$1.50	\$6.17
Single rock wall climb	\$6.73	\$4.55	\$3.00	\$4.83
One hour of trampoline park	\$9.20	\$6.77	\$4.06	\$10.00
 One hour of ropes course 	\$9.28	\$5.75	\$4.50	\$7.25
Single go-kart ride	\$8.22	\$4.43	\$6.40	\$8.50
 One zip-line trip 	\$7.32	\$4.82	\$5.25	\$8.50
One VR game	\$7.60	\$5.50	\$3.68	\$7.10
Experiences Currently Offered				
Single bumper boat ride	28%	41%	28%	14%
 Single miniature-golf game 	47%	29%	13%	25%
Single laser tag game	50%	60%	19%	38%
 Single rock wall climb 	33%	67%	18%	75%
One hour of trampoline park	16%	72%	44%	57%
 One hour of ropes course 	21%	44%	19%	29%
Single go-kart ride	40%	45%	29%	25%
One zip-line trip	15%	34%	13%	29%
One VR game	53%	54%	61%	75%
Total	n=126	n=45	n=21	n=9

Q9.1 What is the facility's standard charge (in U.S. dollars) for each of the following attractions? (Select all that apply.)

Standard charges and experiences offered

Attractions	Less than 50,000	50,001- 150,000	150,001- 500,000	500,001- 1 million	More than 1 million	Indoor-Only Attractions	Both Indoor and Outdoor
Average Charges (in U.S. dollars)							
Single bumper boat ride	\$5.77	\$5.95	\$5.00	\$7.50	\$2.75	\$4.24	\$5.81
 Single miniature-golf game 	\$5.67	\$6.61	\$6.97	\$7.42	\$6.07	\$6.12	\$7.37
Single laser tag game	\$7.32	\$7.20	\$6.47	\$8.50	\$5.17	\$7.02	\$7.50
 Single rock wall climb 	\$6.45	\$6.24	\$5.33	\$5.33	\$4.25	\$5.80	\$4.95
One hour of trampoline park	\$7.15	\$7.33	\$8.42	\$6.60	\$5.33	\$8.04	\$5.22
 One hour of ropes course 	\$7.56	\$9.36	\$6.81	\$8.10	\$5.25	\$7.95	\$6.50
Single go-kart ride	\$6.61	\$6.88	\$7.23	\$7.89	\$6.06	\$6.81	\$7.46
 One zip-line trip 	\$6.33	\$7.94	\$6.58	\$3.50	\$2.63	\$5.42	\$5.89
One VR game	\$7.10	\$6.81	\$6.44	\$7.15	\$4.54	\$6.70	\$6.45
Experiences Currently Offered							
Single bumper boat ride	24%	27%	15%	64%	56%	21%	46%
 Single miniature-golf game 	21%	45%	57%	64%	44%	25%	66%
 Single laser tag game 	38%	39%	52%	79%	59%	49%	51%
 Single rock wall climb 	27%	45%	58%	55%	65%	35%	51%
One hour of trampoline park	32%	16%	46%	42%	59%	36%	26%
 One hour of ropes course 	17%	19%	31%	45%	53%	22%	37%
Single go-kart ride	28%	30%	54%	69%	47%	26%	64%
One zip-line trip	15%	22%	24%	10%	38%	14%	27%
One VR game	42%	54%	61%	77%	76%	58%	53%
Total	n=59	n=47	n=33	n=16	n=21	n=138	n=45

Q9.1 What is the facility's standard charge (in U.S. dollars) for each of the following attractions? (Select all that apply.)





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